

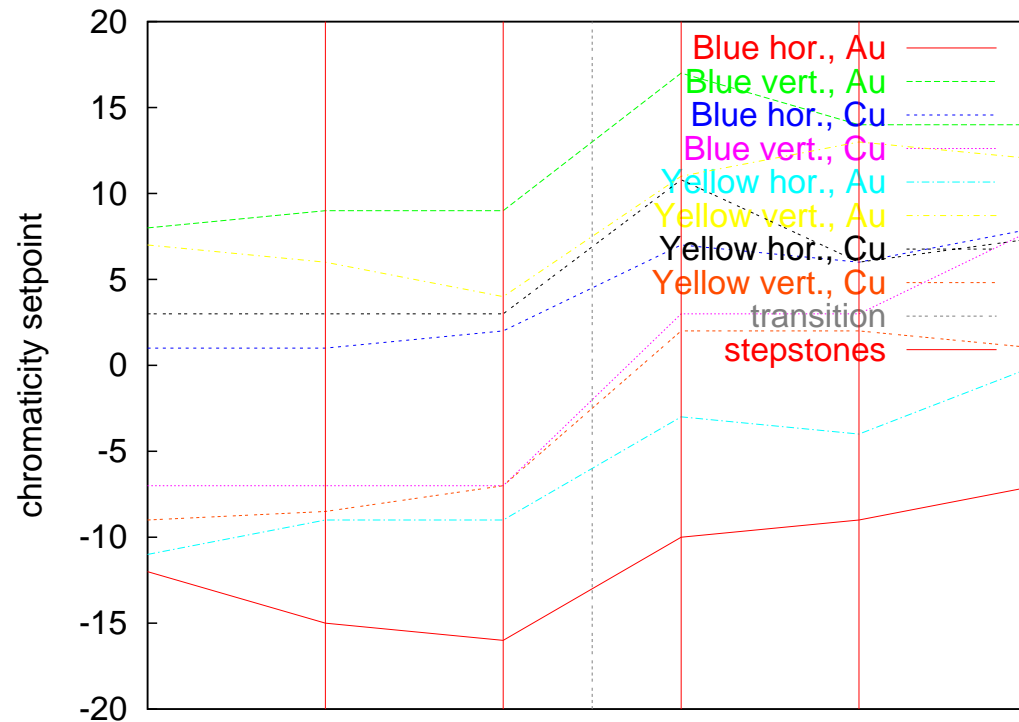
How to set the chromaticity at transition

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- Chromaticity has to change sign around transition.
- Zero chromaticity at transition, when bunches are very short, causes fast transverse instability.
- Crossing zero just before transition, plus application of octupoles, avoids instability.
- γ_t jump causes $\approx +2$ units chromaticity jump. If chromaticity is still negative before the jump, it may jump right onto zero at transition.
- At the beginning of ramp development in each run, chromaticities are set to -2 before and +2 after transition – and then they get adjusted.

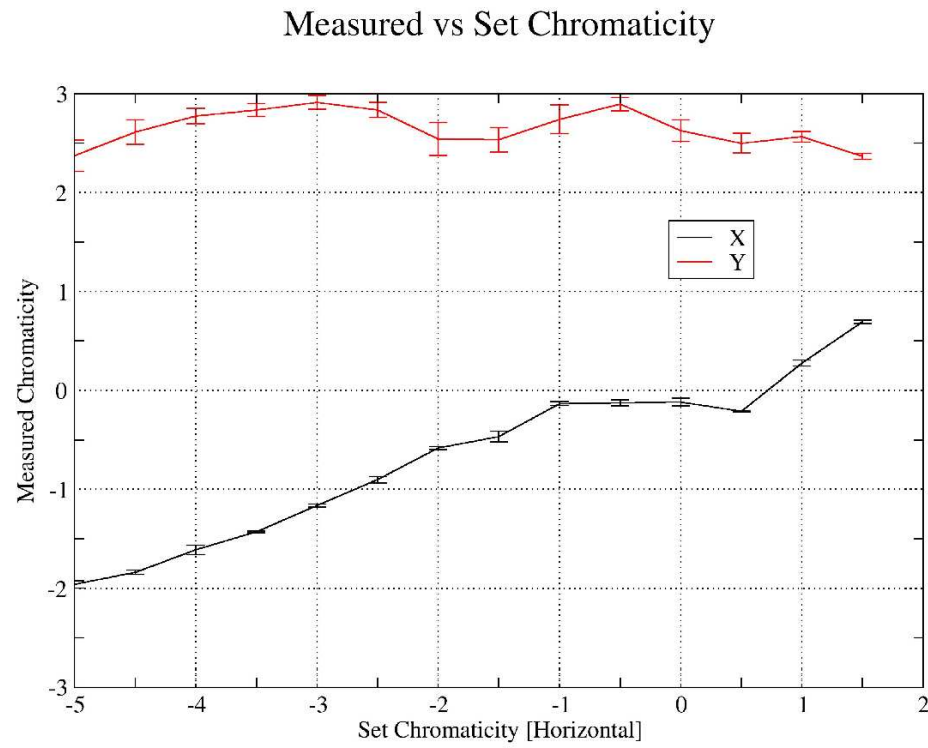
Chromaticity setpoints across transition, FY04 and FY05



Chromaticity setpoints change 5 – 10 units across transition; typical change: 8 units

Chromaticity change (setpoints) is twice as high as expected!

Measurement by Steve Tepikian:

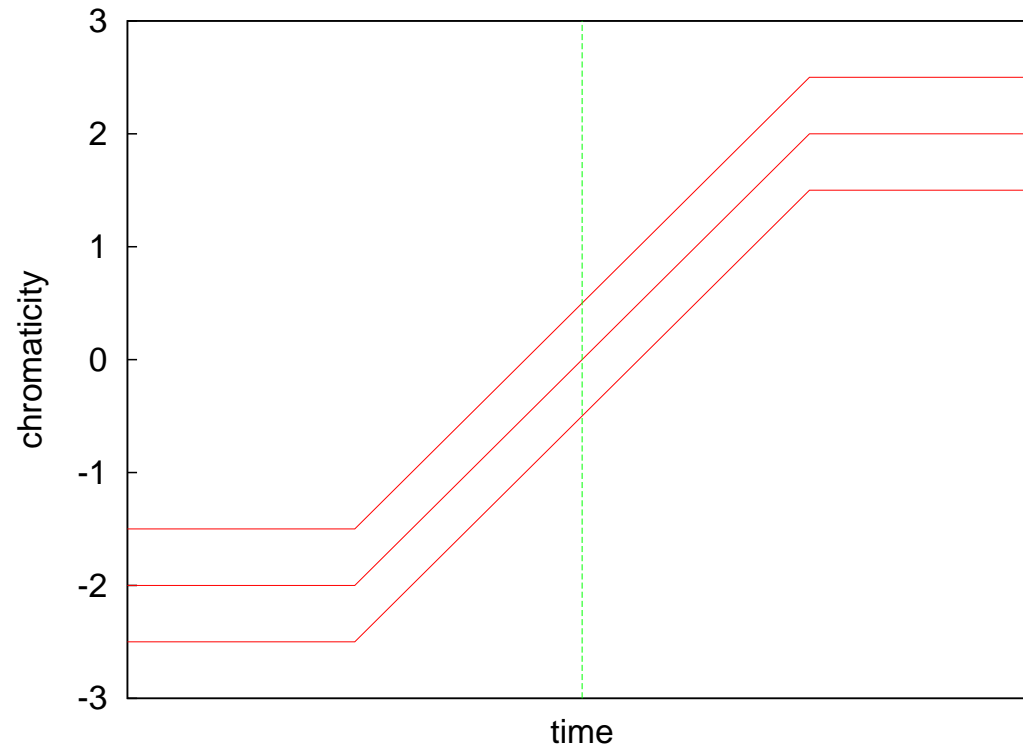


Chromaticity increments are factor 2 off!

Recipe

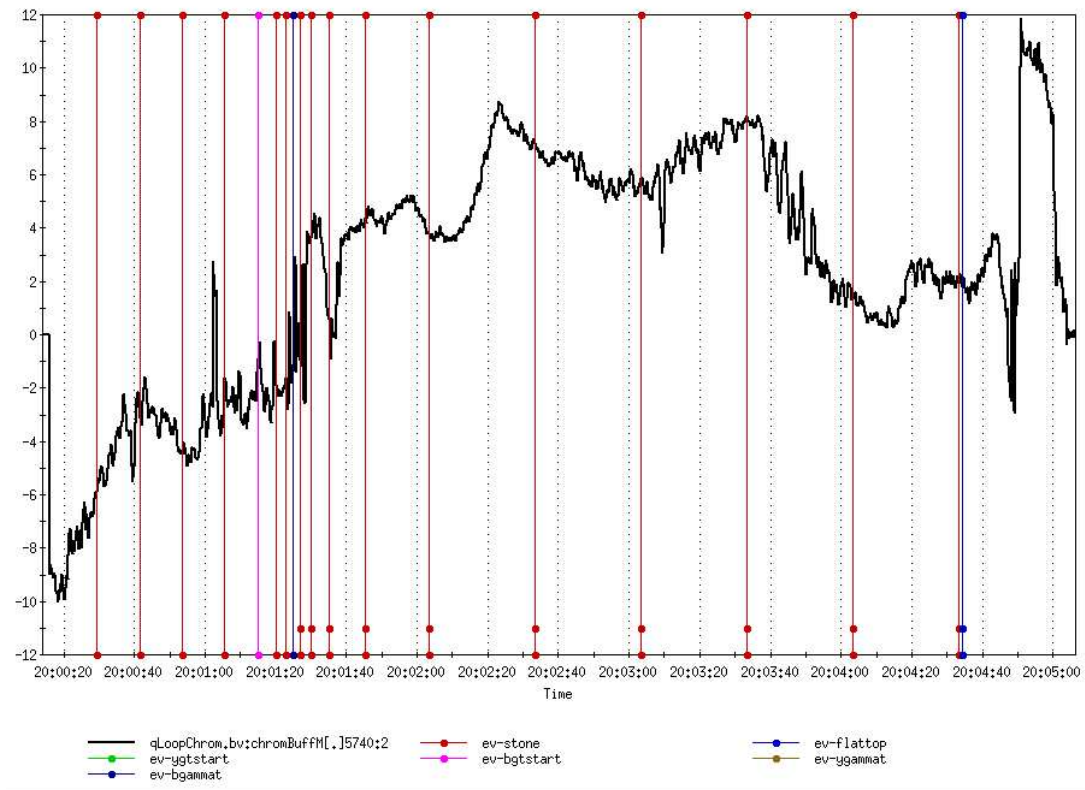
- Start with chromaticity change (setpoints) of 8 units (instead of 4) across transition
- When adjusting chromaticity around transition, keep this increment constant.
- Decoupling at transition is important, since skew chromaticity may be zero.

This results in a one-parameter adjustment, namely the actual chromaticity around transition – and therefore the zero-crossing time:

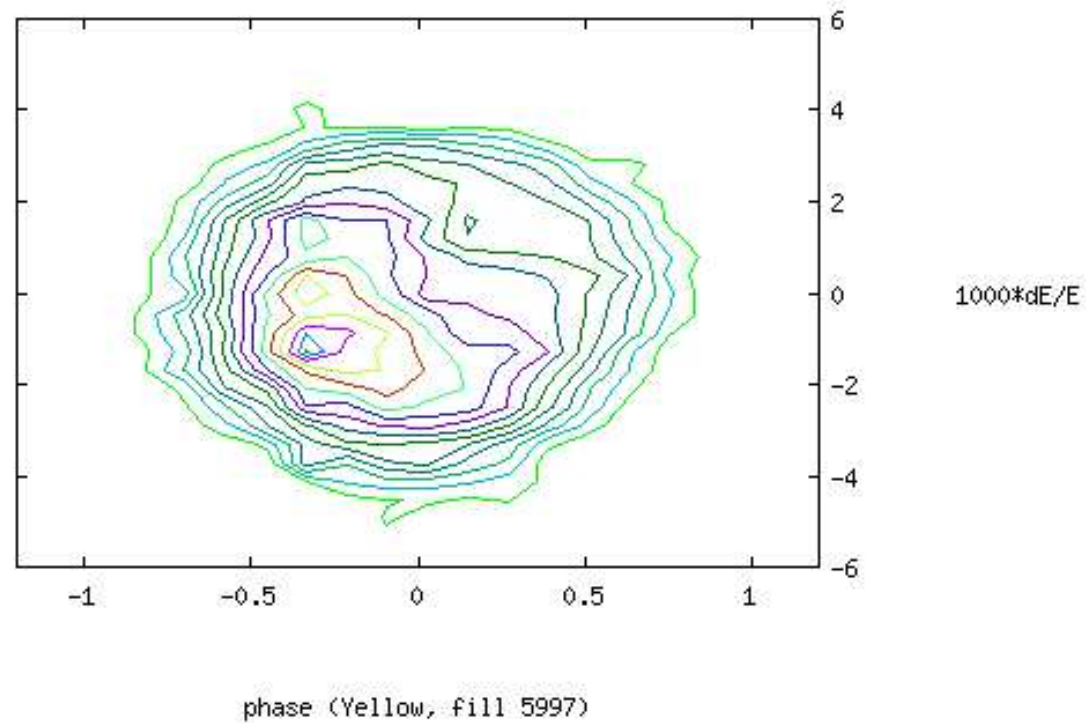


Diagnostics

- Chromaticity measurement along the ramp



- Phase space tomography



- Coherence monitor